



Oliver's Battery Parish Council Community Grant Application Form Amounts not exceeding £250

Please note that only one project per application is permitted. Completed applications are to be returned with the supporting information to the Clerk either by email, as a Word document or a pdf document to clerkoliversbattery@gmail.com, or by post to Oliver's Battery Parish Council, 252 Calmore Road, Calmore SO40 2RB.

YOUR GROUP

Name of group and contact details

Name of group:

Contact name:

Position in group:

Address for correspondence:

Tel No:

Email address:

General details of group

Please give a brief description of your aims and objectives:

Is it a registered charity?

If yes, what is the Registration No?

Does your group exist SOLELY for the benefit of Oliver's Battery residents?

If not, how many Oliver's Battery residents benefit on an annual basis from the activities of the group?

Activities of group

Please give a summary of how your activities during the last year (or if new confirm the activities you are planning to undertake) and specifically how Oliver's Battery residents benefit:

YOUR APPLICATION

What is the purpose for which a grant is being applied?

Please give details of what you would use any grant awarded for:

What is the time scale within which the funds are to be spent? _____
How much is being applied for? (must not exceed £250): £ _____

Declaration on behalf of group

I declare that the information given is correct and agree to adhere to the conditions laid out in the Council's Community Grants Policy. I am duly authorised by the group to make this application on its behalf and that I am over 18.

Signed _____ Date _____

Name _____

Position in group _____

Please note completion of this form does not mean that a grant application will be successful in whole or part

Supporting Information that must be provided

- Details of other information that will support your application
- The Council reserves the right to request further information prior to a decision being made